Exercise 7 Answers

Conditional constructs

- 1.
- 2. The problem is that warnIfNegative always prints out a warning message, even when the value is positive. The reason for the problem is the stray semicolon after the conditional expression of the if statement. Java strangely considers this semicolon to be a statement in itself, therefore closing off the if statement. The next line is then executed unconditionally.
- 3. The solution is to remove this stray semicolon.
- 4. The problem is that resetIfNegative always resets the value of anIntProp, even if anIntProp is positive. The problem is that the if statement doesn't have any braces around the statements inside it. In the absence of braces, Java considers the first statement: System.out.println(...) to be the closing part of the if statement. The next statement anIntProp = 0 is then executed unconditionally.
- 5. The solution is to put braces around the two statements mentioned above, so that Java knows these statements are supposed to be part of the if statement.

```
6. public boolean isInRange(int value, int upperBound, int lowerBound) {
    if (lowerBound <= value && value <= upperBound)
        return true;
    else
        return false;
}</pre>
```

7. Add some statements like this to callSomeMethods:

```
System.out.println(isInRange(20,10,30));
System.out.println(isInRange(40,10,30));
```

The first statement prints out true, the second prints out false.

```
8. public boolean isInRangeIfLess(int value, int upperBound, int lowerBound) {
    return (lowerBound <= value && value <= upperBound);
}
9. public boolean isInRange(int value, int upperBound, int lowerBound) {
    if (upperBound <= lowerBound) {
        System.out.println("Warning: upper bound less than or equal to lower bound");
    }
    if (lowerBound <= value && value <= upperBound)
        return true;
    else
        return false;
}</pre>
```